

CICA Mini Tournament Rules

1. All matches recommend to be played during weekdays. If games rescheduled to weekends, it must not conflict with main games and umpiring no show cannot be penalized.
2. Each game will be 14 overs and game must start before 5:30. Each 5 minutes delay will account for one over reduction for the game.
3. Team with 7 players on ground by 5.30pm will be awarded toss in case of other team not in the ground with 7 players.
4. Reschedule allowed but league games must be completed by Aug 22nd and it is up to rescheduling teams to arrange for umpires. Organizers reserve the right to reschedule weather interrupted matches to weekends.
5. Maximum players per roster 15. Roster deadline Aug 1st 5 pm.
6. Any changes to roster, if a team is already at 15, will require \$15 per player. Please make sure to complete the roster by Aug 1st. CICA- main rules apply.
7. Player must have played at least One league game to qualify for Playoff games.
8. Bowlers: Five bowlers may be used with maximum 3 overs per bowler.
9. Umpiring: No show for umpiring will result in -1 point
10. Points: No bonus system, winner will get 3 points.
11. Power Play (applicable everywhere):
 - First 2 overs and then 1 over batting power play between 9-11 over (11th over will be default power play)
 - Only 2 fielders allowed outside circle (applicable for both power play)
12. All other Mains tournament rules and ICC rules are applicable.
13. Main Tournament games takes priority and Mini game will automatically move to Baywood in case of any rescheduled main games for weekdays in EV or OG.
14. Recommendation for EV games, both teams can agree on one side batting.
15. Top 4 from each group will go to quarter finals.
 - A1 - B4
 - A2 - B3
 - A3 - B2
 - A4 - B1